

# 30.10.2024 - Chests / Adjustments / Halloween

## Chests

- Drop rates for boss-dropped chests have been adjusted to smooth out progression.
- This change was necessary to prevent level 5 chests from dropping on difficulty level 6.

### New drop rates by difficulty level:

Difficulty	Level 1	Level 2	Level 3	Level 4	Level 5
1	95%	5%	-	-	-
2	85%	15%	-	-	-
3	65%	30%	5%	-	-
4	35%	50%	15%	-	-
5	-	70%	30%	-	-
6	-	49.9%	50%	0.1%	-

## Adjustments

- Map voting has been expanded into a two-step process where viewers can now vote not only on the map but also on the difficulty level.
- The voting overview now also includes details on drop chances and scaling for each difficulty level.

## Halloween

- The Halloween map now has a new experimental mechanic:
    - After zombies are defeated, they have a 5% chance to drop a treat-filled pumpkin.
    - Pumpkins can be collected with the `!collect` command on Twitch, and each collected pumpkin grants a small bonus to a random team buff, including team lives.
    - These extra bonuses are not tracked in the web interface and are added as a multiplier in-game.
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