

21.02.2024 -

Skins/Effects/Fixes

CTD

The size of the health bars has been reduced to ensure a less intrusive display.

All status effect icons have been removed from the health bars.

Status effects are now visualized directly on the zombies. Burning effect is the first to be implemented.

Zombies now have several different visible "death animations".

The unicorn's lighting has been improved, making it more recognizable and sparkling.

Various effects, such as explosions caused by the Bomber, have been exchanged.

Corrections

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A bug causing "Boss 2" to crash the game under certain circumstances when taking too much damage before its explosion has been fixed.

Health bars were causing a variety of errors under certain conditions, which have now been corrected.

Boss textures have been fixed after being incorrectly displayed in the last stream.

Skins

The first skins are now available:

Twitch Sub 1 - This skin is unlocked as long as a Tier 1 subscription is active.

Twitch Sub 2 - This skin is unlocked as long as a Tier 2 subscription is active.

Twitch Sub 3 - This skin is unlocked as long as a Tier 3 subscription is active.

Rainbow - This exclusive skin is reserved for players who have immortalized themselves in the Hall of Fame (CTD HQ).

The skins will be automatically unlocked as long as the corresponding conditions are met. For example, if a subscription expires, the associated skin will also be automatically deactivated.

In the coming weeks, an additional 15+ skins will be unlockable.

CTD HQ

An issue where incorrect skin settings were loaded has been fixed.

Known Issues

There are still minor display issues with certain skins at the Nova Tower in the CTD HQ.

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