

15.05.2024 - Dragon / Diamonds / Fixes

Dragon Event

By popular demand, a dragon has been implemented as an event. Currently, it can only be summoned manually by the streamer and remains active until the end of the round. The dragon has an extremely large amount of health points and requires the cooperation of all players.

Targeting Mode Adjustment

Turrets cannot target the dragon by default because the two targeting modes for the set path only aim at zombies. Therefore, it is advisable to switch to "Highest Health" so that the dragon is prioritized. It's important to maintain balance by not only changing the targeting mode for the dragon and ignoring the zombies.

Victory Reward

If the dragon is defeated by wave 110, all players will receive a tier 4 chest. The usual rules for obtaining the chest still apply.

Website

Menu Adjustments

Several adjustments and corrections have been made to the c-td.de website. The menu navigation has been changed, and rarely used elements are now located in the menu at the top right when you click on your nickname.

Discord Widget Removed

The Discord widget has been removed from the dashboard.

New Currency: Diamonds

Diamonds have been added as a new currency in the header. They will be used in the future to purchase skins for turrets. Currently, diamonds can only be collected as the option to purchase skins is not yet available. Since diamonds are rewarded from level 4 chests, the display of the account balance is now required.

Fixes

Rocket Launcher Targeting

The targeting of the Rocket Launcher (all levels) has been corrected. Previously, there were

situations where the turret would detect a target but could not aim at it. This mainly affected flying enemies.

Gatling Level 1 Targeting

The targeting of the Gatling level 1 has also been corrected. Similar to the Rocket Launcher, the turret would detect a target but could not aim at it. This issue did not affect normal enemies but was an issue for flying enemies. The turrets can now properly aim upwards.

Revision #1

Created 15 May 2024 14:49:28 by Admin

Updated 12 March 2025 07:13:02 by Admin