

04.07.2025 - Hotfix #2

This hotfix addresses numerous issues and includes several minor improvements.

C TD Game

- The Flamethrower has always struggled to reach the dragon — the root cause has now finally been identified and fixed.
 - Since the last update, Slow and Stun effects were not working correctly.
 - Status effects like Bleed, Burn, etc. were not applied properly to the dragon — this has been resolved.
 - Damage from status effects is now correctly displayed in the statistics.
 - The visual effects of the Nova turret's attacks have been toned down to improve visibility during gameplay.
 - Enemies no longer walk backwards when Slow exceeds 100%. The maximum slow effect is now capped at 70%.
 - The Nova turret had targeting issues, which sometimes caused significant delays in attacking enemies — this behavior has been corrected.
 - General optimizations: While performance is not yet where we want it to be, we are actively working on further improvements.
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Web Interface (C-TD.de)

- Gatling turrets with the *HyperAccelerator* ability can now be upgraded to a minimum cooldown of **0.1 seconds**.
 - Once this limit is reached, the cooldown can no longer be reduced further.
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Twitch

- The chat commands for power-ups have been updated. The old `#ts` command has been replaced with `#tc`.
For example, `#tc 10` will use 10 team cooldown power-ups at once.
(Tip: Use `#info` to get a list of all current commands directly in chat.)
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☐ Skill Tree / Abilities

- You can now share your current skill point distribution with other players — useful if you want to help others build their own skill tree.

☐ Note on Importing Skill Tree Templates

Click the **clipboard icon**.



After that, you can share the displayed code with other players.

Share Skilltree

Copy

Paste

```
2j1h181d1h181f1l181i1i181i1j181i1k181i1l181k1c181d1e1j181d1i1e181
d1i1k181e1d1i181e1e1i181e1f1h181e1h1f181e1h1i181e1h1k181e1h1l1
81e1i1c181e1i1d181e1i1h181f1e1e181f1e1f181f1f1e181g1c1g181g1c1
h181g1g1e181g1g1f181g1g1g181g1g1h181g1j1d181g1j1e181g1j1f181
g1l1e181g1l1f181g1l1g181g1l1h181g1l1i181g1l1j181h1g1j181h1g1l181
h1h1d2l16clvc
```

Revision #1

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